References:

## **Good understanding on physics engines**

* <https://www.youtube.com/watch?v=ivoLnRVJgks>
* <https://www.youtube.com/watch?v=wB1pcXtEwIs>

## **For cocos2d-x**

* <https://www.youtube.com/watch?v=Fhf4GybTzf4&t=5s>
* <https://www.youtube.com/watch?v=c-oGUGBprHI&t=95s>

## **Should reads**

* <https://preshing.com/20171218/how-to-write-your-own-cpp-game-engine/>
* <https://www.gamasutra.com/blogs/MarkVenturelli/20150817/251387/Everything_I_Learned_About_DualStick_Shooter_Controls.php>